Name:
Date: $\qquad$ Period: $\qquad$

## Power of Election

## WORTH: (120 POINTS)

## PROJECT DESCRIPTION:

Students will choose 2 historical figures that they will then create a political campaign. They will create a promotional poster for the two historical figures as well as one poster that include both figures (again one another). (**Total of 3 poster designs) Students are to think about the intended audience of the era that it is produced for, overall emotional impact and success. In this project, students will research and create their own political sign, while in the process, showcasing what they learned about typography, layout design, Adobe Illustrator, In-Design, and/or Photoshop.

## REQUIREMENTS

| Studio <br> Habit of <br> Mind | Not Approaching <br> Standards <br> (6 points) | Approaching <br> Standards <br> (I2 points) | Meeting <br> Standards <br> (20 points) | Points |
| :--- | :--- | :--- | :--- | :--- |


|  | Not Approaching <br> Standards <br> (12 points) | Approaching <br> Standards <br> (24 points) | Meeting <br> Standards <br> (40 points) | Points |
| :--- | :--- | :--- | :--- | :--- |
|  <br> Explore | Did not experiment <br> with design, colors, <br> and layering <br> Final does not <br> include clean or neat <br> lines | Somewhat <br> experimented with <br> design, colors, and <br> layering <br> Final includes some <br> clean and neat lines | Experimented with <br> design, colors, and <br> layering <br> The poster designs <br> includes 2 to 3 effects <br> includes clean and <br> neat lines | The poster designs <br> includes 4 or <br> more effects |
| The poster designs <br> does not include <br> effect or includes 1 <br> effect | Develop <br> Craft | Total Points |  |  |

## PRIOR EXPERIENCE:

Tutorial Projects
Semester 1 Final

## MATERIALS \& TOOLS:

Computer Program: Adobe Illustrator, In-Design, Photoshop
Computer Lab Time

## SUPPORT AVAILABLE:

By Appointment

## CALENDAR:

## Project Due

$\qquad$

Name: $\qquad$ Period:
Date: $\qquad$

## Final Project Reflection

What did you find challenging throughout this project? What did you like and not like? Why? What would you do to change for future projects? What design effect did you use and how did you use it? What skills you do think you learned throughout this project? How did you utilize the skills learned from previous projects for this project?

